

# The Yellow Deck

In keeping with our line of special decks, here is **The Yellow Deck**. These unique colored back and reverse printed face decks are fast joining the ranks of the collectors market. There are four special cards included that will allow you to do the effects below plus ideas of your own.



**The Blank Face Card:** If the blank face card is on the face of the pack and you do a reverse fan, it appears that the deck is all blank face. Close the fan and move the blank card to the top of the deck, give a snap and double lift showing a card has been printed. Now fan the entire deck and reveal that all the faces have printed.



**The Joker:** We are going to do something a bit different this time with the joker, we will use it to reveal a card in a trick we call tell the joker.

Arrange the deck in the **Si Stebbins** stack, where each card is three points higher than the one before, and the cards are in the following order Clubs, Hearts, Spades, Diamonds. Just remember the mnemonic word. **CHaSeD**.

The value of the cards are face value Ace= one to 10, then Jack is 11, Queen is 12 and King is 13. So starting from top down, the order would be: Ace - 4 - 7 - 10 - 13 - 3 - 6 - 9 - 12 - 2 - 5 - 8 - 11. In the CHaSeD order the cards would be as follows:

• **Ace of Clubs** • **4 of Hearts** • **7 of Spades** • **10 of Diamonds** • **King of Clubs** • **3 of Hearts** • **6 of Spades** • **9 of Diamonds** and so on.....

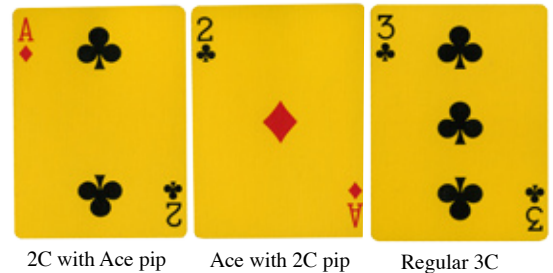
In working, if you were to cut the deck and look at the bottom card, lets say it was a 5 of Hearts, by the Si Stebbins stack you would realize that the top card would be the 8 of Spades. What you do, is hand the joker to the spectator and have them whisper the name of their card into the Kings ear. You then take the card back and make your revelation. Look up the Si Stebbins Stack and you will be doing apparent miracles shortly.

**Monte Cards:** You will find two gaffed cards for the Million Dollar Monte. They are the 2 of Clubs (with an Ace of Diamonds pip in one corner). The other card is a Ace of Diamonds (with a 2 of clubs pip in one corner). You will also need to remove the 3 of clubs from the yellow deck so that you have your Three Card Monte.

Place the Ace of Diamonds on the table (with the 2 of Clubs pip in the lower right corner closest to you). Next place on top the 2 of Clubs (with the Ace pip in the lower right corner closest to you). This is followed by the 3 of Clubs.

Show the cards by sliding them down and to the right without exposing the mis-indexed pips.

Close the cards and turn them face down end for end from the top down. Now turn the cards from side to side face up. Now bring the cards up, facing yourself. The cards have actually switched positions, with the Ace of Diamonds (actually the 2C) showing in the center. Spread the cards slightly and ask them to guess where the Ace is. No matter what they answer. Tilt the cards face towards them and the Ace (actually the 2C) is in the center.



Tilt the cards up with the faces towards you again and pull out the Ace (actually the 2C), placing it face down on the table (with the Ace pip to the lower left corner of the face down card). Now spread the two cards in the hand slightly showing a 2 and 3 of clubs (actually the AD and 3C). Close these two cards together, then turn them face down from top to bottom, then side by side, and spread showing they've changed to the AD and the 3C. The right hand grabs the face down card and by turning it over with the lower left corner thumb and the fingers on top, turn the card over. The right thumb will be holding the Ace pip revealing the 2 of Clubs where the Ace was.

This card is slid underneath the other two and the cards turned over top to bottom and side to side again. The cards are slightly spread to allow them a choice again. Whatever the answer you tilt the cards so the faces can be seen and the right hand pulls the Ace (actually the 2C) out of the spread placing it to the right face down, same as before. Show the 2 (actually the AD) and 3 of clubs, close them together and turn them over top to bottom and side to side and spread showing the AD and 3C. Now turn over the tabled card, same as before, revealing the Ace has changed into the 2 of Clubs. Place this card under the other two. Now, on this last time, you turn over the cards top to bottom and side to side again. This time you say that the 2C (actually AD) was giving them trouble so take out the 2 same way and place it to the right. Show the Ace (actually the 2C) and 3C. Close the spread and turn these two cards over top to bottom and side to side and spread, revealing the 2 and 3 of clubs. The right hand picks up the card on the table revealing that the 2 (actually the AD) has now changed into the Ace. Slide the Ace under the other two cards and spread them face down and to the right showing the Ace of Diamonds, 2 of Clubs and 3 of Clubs.

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Another fine Magic Makers product!